

Press Release: Bohemia Interactive to demonstrate VBS2 at Interservice / Industry Training, Simulation, and Education Conference (I/ITSEC) 2006

Australia - 20th November 2006

Bohemia Interactive (BI) is pleased to announce that Virtual Battlespace 2 (VBS2) will be demonstrated at I/ITSEC 06, to be held at the Florida Convention Center in Orlando, from Monday 4th December to Thursday 7th December 2006. BI will be located at booth #2283 in Hall B, co-located with Calytrix Technologies.

We look forward to your visit to the BI/Calytrix booth, where BI will be exhibiting VBS2 and the VBS1 Loadmaster Virtual Reality Simulator (LVRS). VBS2 components on display will include the Real Time Mission Editor, VBS2 ADF, USMC and US Army representations and rapid terrain development functionality.

Bohemia Interactive is directly supporting a very exciting distributed simulation exercise throughout the conference, involving the Joint Combined Training Centre (booth #2277), the USMC (booth #1642) and Calytrix Technologies. Thanks to LVC Game by Calytrix, VBS will be connected via HLA to a range of simulations distributed around the exhibition hall, including JSAF and Steel Beasts. The VBS to Steel Beasts link-up is especially exciting as this combination offers both high-fidelity combined arms collective training (through VBS) and excellent armored vehicle simulation (through Steel Beasts), at a very affordable price.

VBS2 will also be on display at the Laser Shot booth (#121) where VBS2 is providing a high fidelity, dynamic 3D virtual environment as part of a simulated firing range, and also the NaturalPoint booth (#969) where Armed Assault, the computer game version of VBS2, will be exhibited with the latest Track IR technology.

Bohemia Interactive is proudly supporting North American, European and Australasian military organizations and we are certain that VBS2 will provide a very useful training and experimentation tool. We hope to see you in Orlando! For more information on VBS2 and related projects visit <http://www.vbs2.com>. The I/ITSEC website is located at <http://www.iitsec.org>.



ADF rifleman in VBS2



VBS2 Real Time Mission Editor

About Bohemia Interactive. Bohemia Interactive is an independent game development company, with studios in Czech Republic and Australia, founded in 1999, that focuses on developing state of the art computer software and the research of advanced real time 3D graphics, artificial intelligence and physical simulation technologies for real-time interactive environments. For more information about the company visit <http://www.bistudio.com>.